


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Style: Light
Responses: After 1M: 2♣ is in inv+ with usually 3+ M (after double 1NT); 2NT after 1M is inv+ with 4crd M; often x-fers
Reopening: Light
1NT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: 15-18 bal.
Responses: system on
4th position: 11-14 bal. (11-16 after 1M)
Responses: system off
JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: weak jumps; 2♦ majors; 3♣ Ghestem
Responses: Natural
Unusual notrump: 5-5 lowest suits;
Reopening: Suit: Intermediate; 2NT: 18-19 HCP
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Style: Ghestem (two highest unbid suits)
Responses: 2NT ask
Reopening: Idem
VS. NT (vs. Strong / Weak; Reopening; PH)
Strong: Multi-Landy: 2♣: both M, 2♦: one M, 2M: 5M + 4+m dbl: 4M, 5+m
Weak (3rd seat always weak): Multi-Landy: 2♣: both M 2♦: one M, 2M: 5M + 4+m With passed hand: dbl: 4M, 5+m
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Doubles are take-out;
2NT bids: 16-18 HCP bal.; 3NT: to play
Leaping Michaels
Responses: natural; if poss. TRF after 2NT
VS. ARTIFICIAL STRONG OPENINGS
vs strong 1♣: dbl: majors; 1NT: minors; also after 1♦ response 2♦ majors (natural after 1♦ response)
OVER OPPONENTS' TAKE OUT DOUBLE
Redouble: good hand (9+ HCP with possible rebid);

LEADS AND SIGNALS			
OPENING LEADS AND SIGNALS			
	Lead	P'ners suit	
Suit	Low=even without honour or odd with honour High=odd without honour or even with honour	1-3-5	
NT	High=even without honour or odd with honour Low=odd without honour or even with honour	1-3-5	
Subseq	2 nd , 4 th through declarer, att or count through dummy		
Other:	Rusinov leads (from length), High from Hx (10x)		
LEADS			
Lead	vs. Suit	RUS vs. NT from length	
Ace	AK+, Axx(+)*	AKx(x)	
King	AK, KQ+, AKxx(+)*	ASK UNBL/CT	
Queen	QJ+, KQxx(+)*	KQxx(+), QJ(x), AQJ	
Jack	JT+, KJ10, QJxx(+)*	QJxx(+), JT(x)	
10	109+, H109, J10xx(+)*	JTxx(+), HJ10x(+), 109(x)	
9	9xx, 109xx(+)*	109xx(+), H109x(+)	
high x	see opening lead style	see opening lead style	
low x	see opening lead style	see opening lead style	
*RUS leads vs SUIT if we are known to have length			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 ST	low/high: enc	low/high: even	low: enc
2 ND	low/high: even	(suit pref)	low/high: even
3 RD	(suit pref)		(suit pref).
NT: 1 ST	low/high: enc	low/high: even	low: enc
2 ND	low/high: even	(suit pref)	low/high: even
3 RD	(suit pref).		(suit pref).
Suit pref. signals for switch (eg. dummy has singleton)			
High even (enc) on openings lead from AK against trumps			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Style: Can be light (10+ HCP with good distr.)			
Responses: Natural			
Reopening: Light			
SPECIAL, ARTIFICIAL & COMPETITIVE (RE)DOUBLES			
Negative doubles through 4♥; lots of t/o doubles			
DBL = ENC in FORC situation – PASS asks for DBL			

WBFC Convention Card	
Category: Green	
NBO (Country):	
Event: All	
Players: Meike Wortel – Maarten Schollaardt	
SYSTEM SUMMARY	
2 over 1 GF	
GENERAL APPROACH AND STYLE:	
1♥/♠ 5+, 1♦ 4+, 1♣ 2+	
Ghestem (1♣ - 2♦ Majors); Unusual NT;	
Multi-Landy after NT	
1NT (14+)15-17	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Openings:	
2♣: strong or weak with diamonds;	
2♦: 18-19 bal	
2♥: weak;	
2♠: weak;	
3NT: Good 4M opening	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE	
4th suit GF; TRF in COMP	
Light openings in 3 rd seat NV	
Psychics: Rare	

Opening	Artificial	Min.	Neg. Double	Description	Responses	Subsequent Auction
1♣	x	2	4♥	11-20 HCP (could be weaker, depending on shape/pos)	Inverted minor, 2♦ multi; 2♥5+♠4♥4-9; 2♠6♣ inv	
1♦		4	4♥	11-20 HCP (could be weaker, depending on shape/pos)	2♣ bal or ♣; 2♦ nat; 2♥5+♠4♥4-9; 2♠5+♦ GF; 3♣ inv ♦ fit	
1♥/♠		5	4♦	11-20 HCP (could be weaker, depending on shape/pos)	1NT: SF; 2♠: GF ♣, bal or fit; 2M: 6-9 3+ crd; 2NT: 3+crd M, inv; 3M-2 10-12 4M; 3M-1 9-11 any splinter; 2♠(1♥) nat, invitational; 3♣(1♠): inv, good 6+crd ♥; 3M: 4+crd weak;	1M – 1SA/♠ // 2♣ nat or 16+; 2♣ fit with passed hand
1NT				(14+)15-17 HCP bal. (nv 14.5-17) (5crdM/6crdm)	2♣: stay; 2♦/♥: transfer (4+M); 2♠: bal inv or mm or ♦; 2NT: ask weakness; 3♣: to play; 3♦: 4441(5440) short m; 3♥/♠: 4441(5440) short M; 4m trf 4M	Smolen;
2♣	x			Weak ♦; All strong hands	2♦ weak relay, 2M FIR, 2NT strong relay	2NT: 3♣ min; 3♦ max bal; 3M: max x M; 3NT max x ♣
2♦	x			18-19 bal	2♥: 4+♠ or SI 1-suiter (not ♥); 2♠: puppet to 2NT (can be bal or ♥); 2NT: puppet to 3♣ (can also be ♥ or bal); 3♣: GF bal with 4M; 3♦: GF 5+♠4♥; 3♥/♠: shortness with minors; 3NT forcing with 5+/5+ M's; 4m: transfer M	
2♥/2♠		6		Weak	2NT forcing relay, new suit NF but: 2♠ - 3♣ hearts, 3♥ is gf with ♣	2M-2SA: 3♣ min, any shortness; 3♦ max short m; 3M min, no shortness; 3OM max, short OM, 3NT, max no shortness
2NT				20-21(22) HCP, each 5 card poss., 6 card m poss., can be slightly unbalanced	3♣: asking; 3♦/♥: transfer; 3♠: minors; 3NT: to play	2NT-3♣: 3♦: no 4♥; 3♥ 4+♥; 3♠: 5crd; 3NT: 44M
3♣-3♠		6		Preemptive		
3NT	x			Good 4M opening		
4♣/♦		6		Preemptive		
4♥/♠		6		Preemptive	Natural	
					HIGH LEVEL BIDDING	
					RKC Blackwood (1430); Dopi, Depo, Splinters; Mixed cues; Quantitative NT; Nonserious 3♠/NT;	