



OPENING	ARTIFICIAL	MIN. NO. OmF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	4♥	2+♣ any 4432 possible May have 5♦	1♦ = 0-6, 7-10 44M, balanced without 4M, 4+♦, 1M = 7+ NAT, 1NT 7-10, 2♣ = inverted minor	1♣ – 1♦ – 1NT = 16/17-19BAL 1♣ – 1♦ – 1♥ = BAL or NAT 1♣ – 1♦ – 1♥ – 1NT = 7-10 44M	
1♦		4	4♥	5+♦ or 4441♣	2♦ = inverted minor		
1♥		5	4♦	5+♥	2♣ = GF relay, 2NT = 10-14 3+♥, 3♥ = preemptive <10HCP, 3NT = ♦-splinter, 4♦ = good raise to 4♥	1♥ – 2NT – 3♣ = GF 1♥ – 2NT – 3♦ = INV	2♣ = Drury
1♠		5	4♥	5+♠	2♣ = GF relay, 2NT = 10-14 3+♠, 3♠ = preemptive <10HCP, 3NT = ♥-splinter	1♠ – 2NT – 3♣ = GF 1♠ – 2NT – 3♦ = INV	2♣ = Drury
1NT		NV vs V 1 <sup>st</sup> + 2 <sup>nd</sup> seat	4♥	10-13	2♣ = invitational/GF stayman, 2♦ = GF relay, 2M = to play, 2NT = invitational		
1NT		NV vs V 3 <sup>rd</sup> seat	4♥	9-13, not 9HCP with 4333	2♣ = optional stayman, 2♦/♥/♠/3♣ = transfer, 2NT = inv, 3♥/♠ = 31(45)/13(45) MF		
1NT		NV vs V 4 <sup>th</sup> seat		12-14 in 4 <sup>th</sup> seat	2♣ = optional stayman, 2♦/♥/♠/3♣ = transfer, 2NT = inv, 3♥/♠ = 31(45)/13(45) MF		
1NT		Else	4♥	15-17	2♣ = optional stayman, 2♦/♥/♠/3♣ = transfer, 2NT = inv, 3♥/♠ = 31(45)/13(45) MF		
2♣	X		4♥	5/6♦ preemptive <12HCP or GF	2♦ = NF relay, 2NT = inquiry usually inv+	2♣ – 2♦ – 2♥ = NAT GF or 24+BAL	
2♦	X			5/6♥/♠ preemptive <12HCP	2♥/♠/3♥/♠/4♥ = p/c, 2NT = inquiry usually inv+ 4♣ asks transfer, 4♦ = asks M, 3♣/♦ = natural F1R		
2♥		6		6♥ 10-13HCP	2♠ = inquiry with 5+♠, 2NT = inquiry usually inv+ 3♥ = preemptive <11HCP, 3♣/♦ = natural, F1R		
2♠		6		6♠ 10-13HCP	2NT = inquiry usually inv+, 3♠ = preemptive <11HCP, 3♣/♦/3♥ = natural F1R		
2NT			4♥	20-21 May have 5M/6m	3♣ = puppet, 3♦/♥ = transfer, 3♠ = minors, 4♣/♦/♥/♠ = double transfer SI		
3♣		6		preemptive <12HCP	3♦ = asks majors		
3♦		6		preemptive <12HCP			
3♥		6		preemptive <12HCP			
3♠		6		preemptive <12HCP			
3NT	X	1 <sup>st</sup> + 2 <sup>nd</sup> seat		4♣/♦ Preempt, <12HCP	4♣ = p/c, 4♦ = asks shortness		
3NT		3 <sup>rd</sup> + 4 <sup>th</sup> seat		To play			
4♣	X	1 <sup>st</sup> + 2 <sup>nd</sup> seat		Namyats, good 4♥-opening	4♦ = SI		
4♦	X	1 <sup>st</sup> + 2 <sup>nd</sup> seat		Namyats, good 4♠-opening	4♥ = SI		
						<b>High level bidding:</b>	
						RKC1430, mixed cue bids, splinters	