

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
NAT CAN BE WITH 4 CARDS
RESP-1/3 LEVEL=FORCING, OTHER NF
Q BID=LIMIT+ (with fit) OR STRONG BALANCE
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, CAN BE SEMI BALANCE, RESPONSES AS OVER INT OPENING
4TH POSITION= 11-14, RESPONSES AS OVER INT OPENING
JUMP OVERCALLS (Style; Responses; Unusual NT)
JUMP=WEAK
2NT=LOWEST SUITS
REOPEN=INTERMIDIET 15-17, 6 CARDS SUIT
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHAELS CUEBIDS (weak or strong)
3 LEVEL= ASK FOR STOPPER WITH LONG MINOR
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL= MINOR+ MAJOR (longer minor)
2♣=MAJORS, 2♦= 1 MAJOR, 2♥/♠=M+m
VS WEAK NT(UP TO 13 HCP)- DBL=14+ HCP ALL THE REST ARE THE SAME
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
LEB OVER DBL
4 MINOR= 5MINOR AND 5 MAJOR GOOD HAND
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♦=♦+♥, 1♥=♥+♠, 1NT=♣+♦, 2♣=♣+♥, DBL=♦+♠
OVER OPPONENTS' TAKEOUT DOUBLE
1 LEVEL=F. 2 LEVEL =NF. RDBL=9+ HCP
OVER 1 M (DBL) WE PLAY TRANSFERS=1NT=♣, 2♣=♦, 2D=♥.
1♥ (DBL) 2♦= GOOD RAIS WITH FIT 9-10 HCP. 1♠ (DBL)
2♥=SAME

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4th from H, 2 from bad suit	count unless supported	
NT	4th from H, 2 from bad suit	count unless supported	
Subseq	As above	As above	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+, AKJ, Ax	AKx, AKJx, AKxx	
King	AK, KQ+	AKJT, KQT9, AKQT	
Queen	QJ, QJ+	KQ, KQx, KQTx, QJT/9	
Jack	HJT, JT+	HJT, JT+	
10	HT9, T9, Tx	HT9, T9, Tx	
9	H98, 98+, 9x	H98, 98+, 9x	
Hi-X	xXxx, Xx	xXxx, Xx	
Lo-X	HxxXx	HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	HIGH=ENC	HIGH=EVEN	O=INC, E=LAV
Suit 2	HIGH=EVEN		
3			
1	SAME	SAME	SAME
NT 2	SAME		
3			
Signals (including Trumps):			
SMITH-HIGH=ENC			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
10+ NAT			
RESP Q=F1, 12+ HCP OR BOTH M 9+			
JUMP= 9-11 NAT			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
SUPPORT DBL, RDBL			
NEGATIVE DBL			
MAXIMAL DBL			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: Lengy Assaf, Bareket Ilan
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 cards Major, Short ♣
1NT(green vs red)=(10)11-14HCP, Other 1NT opening=15-17 HCP
2/1=GF
1NT response over 1M opening= semi forcing up to 12 points
Transfers over 1♣ opening
Transfers over 1M dbl, and after we overcall in 1M and opp dbl(support with xx+)
1 MINOR-2 MINOR=GF
1 MINOR 2♠=SUPPORT AND INV 9-11 HCP
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♠=5M+4+m, 3-10 HCP
2♦=weak in 1 M, 5-10 HCP
3NT=gambling
Bergen Raises over 1 M opening
1♠/♦ p 2♥= 5♠+4♥, 5-8 HCP
1♣ p 2♦=6♥/♠, 0-5HCP
1♦ p 3♣=6+♣,9-11 HCP
2♥=Both majors (4+♥,4+♠)3-10 HCP
1♣ p 1NT= 10-12 HCP
1♣ p 2NT=GF balance
SPECIAL FORCING PASS SEQUENCES
After 1x (DBL)RDBL=F up to 2M
Pass forcing after we bid a game constructively and opp go to sac...
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	7s	11-21 HCP, 1♣ WITH ANY 3-3	2♣ =GF WITH ♣, 2♦ = WEAK IN 1 MAJOR, 2♠=INV WITH ♣	2 WAY CHECK BACK AFTER 1NT OR 3RD SUIT, TRANSFERS AFTER 2NT	
					1♦ =♥, 1♥ =♠, 1♠=NO MAJORS, 1NT=10-12	AFTER 1♦/♥/♠/NT WE PLAY 2♦=GAZILLI ALL 17+ HCP (SEE OUR GAZILLI NOTES)	
1♦		4	7s	11-21 HCP	3♣=9-11 HCP WITH 6+♣, 2♣= NAT GF	2 WAY CHECK BACK AFTER 1NT OR 3RD SUIT, TRANSFERS AFTER 2NT	
						AFTER 1♦/♥/♠/NT WE PLAY 2♣=GAZILLI ALL 17+ HCP OR NAT UP TO 16 HCP(SEE NOTS)	
1♥		5	7s	11-21 HCP	3♣=6-9 WITH 4♥, 3♦=10-11 WITH 4♥, 2NT=12+WITH 4♥	2 WAY CHECK BACK AFTER 1NT, TRANSFERS AFTER 2NT, SHORT TRAIL BIDS	drury
1♠		5	7h	11-21 HCP	2♠=FIT WITH 3♥ INV 9-11 HCP. 3♠/4♣/♦=FIT OF 4+♥ AND A VOID, 9-11 HCP		
					3♣/♦/2NT SAME, 3♥=FIT OF 3♠ 9-11 HCP, 4♣/♦ SAME	2 WAY CHECK BACK AFTER 1NT, TRANSFERS AFTER 2NT, SHORT TRAIL BIDS	drury
INT				15 (14)-17 NO 5 CARD MAJOR,11-14 green vs red	STAYMAN, 2♦,♥,♠,NT=TRANSFERS, 3♣=BOTH MINORS		
				15 (14)-17 NO 5 CARD MAJOR	5-5 INV, 3♦=5♥+4♠ INV, 3♥=4♥+5♠ INV, 4♦/♥=TEXAS TRANSFERS		
2♣				STRONG 23+	2♦=RELAY, 2NT=BOTH MINORS 8+ HCP	2♥=NAT OR ANY 24+ HCP BALANCE (2♠ ASK), 2NT 22-23 HCP BALANCE	
				OR 16+ WITH 9 TRICKES	3♥=6♣+4♦ 8+ HCP, 3♠=4♣+6♦ 8+ HCP		
2♦		6		WEAK ♥/♠ (4-10 HCP)	2M/3M=P/C, 3m NAT FORCING, 2NT=ASK, 4M=TO PLAY	AFTER 2NT-3♣=MAX, 3♦=♥, 3♥=♠	
					4♣ =ASK SUIT IN TRANSFER, 4♦=BID YOUR SUIT		
2♥		4		4+♥+4+♠ (4-10 HCP)	3♥/♠=PRE, 2NT=ASK	AFTER 2NT 3♣ MIN, 3♦=5-5 MIN OR MAX, 3♥=MAX 5♥+4♠, 3♠=MAX 5♠	
						+4♥, 3NT=MAX 4,4♥♠. AFTER 3♣, 3♦ ASK- 3♥=5♥+4♠ MIN, 3♠=5♠+4♥ MIN	
2♠		5		5M+4m, 4-10 HCP	2NT=ASK MINOR, 3m/OTHER M=NF	AFTER 2NT 3m, 3 OTHER M=SLAMISH IN M, 3 OTHER m= SLEMISH IN m	
2NT				20-21 HCP , 5 M, 6 m OK	3♣=PUPET STAYMAN, 4♣/♦=TRANSFER TO ♥/♠ SLAMISH	AFTER 3♣ PUPPET, 3♥=NO MAJORS. AFTER 3♣, 3 ANY, 4♣=5-5 MAJORS SLAMISH	
3♣♦♥♠		6/7		PRE=4-10 HCP			
3NT				GAMBLING			
4♣♦♥♠		7/8		PRE=4-10 HCP		HIGH LEVEL BIDDING	
4NT						RKCBL=1403, FIRST STEP ASK FOR Q OF TRUMP	
5♣♦		7/8				CONTROLS FIRST OR SECOND	
5♥♠		8				SPLINTERS; DOPI/ROPI/DEPO; LIGHTNER DBL	