

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 level: 6-17, rarely with 4card
2NT response to 1M is always fit showing and inv+, 2level new suit is constructive nf
2 level: 11-18
2level new suit is constructive nf
Same in Balancing
Some transfer response after 1MA overcall
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 system on
11-14 in Bal position
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak , natural responses (new suit is F)
Unusual 2NT – 2 low suits
Reopen: Medium hand
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels cuebids, (1 ♣)2 ♣ nat, (1 ♣/1 ♦)2 ♦ M's
(1MA)3MA ask for stopper, (1mi)3mi nat pre
Same in Balancing
VS. NT (vs. Strong/Weak; Reopening;PH)
2 ♣ : M's, 2 ♦ : one Major, 2 ♥ / ♠ : MA+minor
X vs strong- start with 14 is 5m + 4MA (could be ♦ only in 4 th seat)
X vs weak-start with 13 is Points
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Normal t.o doubles, scrambling lebensohl
(2M)3M: minors (2minor)3minor: Majors
Leaping Michaels, (3Ma)4minor: this minor+MA (54 at least)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X: M's NT: minors
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers over 1♣.& over 1M from 1NT, xx implies no fit or mini fit

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	att	3/5	
Subseq	Att with some reversed count		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AKx+	
King	KQ+ or AK or for count in some situation or with side singleton	Power lead	
Queen	QJ+	QJ+ or KQ10/9+	
Jack	J10+ or HJ10+	same	
10	109+ or H109+	Same	
9	9x	9x	
Hi-X	Xx	xXx+, Xx	
Lo-X	xxX, xxXx, xxxX	Showing H	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low enc	Low even	O/E
Suit 2	Low even	S/P	Present count
3	s/p		
1	Low enc	Smith Low enc	O/E
NT 2	Low even	Low even	Present count
3	S/P	S/P	
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural – could be light if the right shape, reopening slightly lighter			
Natural responses – usually Switch the cue for the double when advancing a 1L response			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative, responsive, maximal double, Lead directing double, x is not penalty in non forced auctions when no fit was found			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Israel
PLAYERS: Dror Padon – Alon Birman
EVENT (Open)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
(14)15-17 INT opening, 5Card Ma
1 ♣ 2+ - Balanced (could be 5 ♦ -3-3-2 or ♣'s, 1 ♦ 4+ always unbalanced
2/1 GF, INT SF
2 ♦ Flannery 5+ ♥ -4 ♠ 11-16
2 ♥ / ♠ opening: weak
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1 ♣ 2+ - Balanced (could be 5 ♦ -3-3-2 or ♣'s, 1 ♦ 4+ always unbalanced
2 ♦ Flannery 5/6 ♥ -4 ♠ 10-15, 1 ♥ -1NT could be with 4 ♠
Transfer responses to 1 ♣
Some transfers in competition
SPECIAL FORCING PASS SEQUENCES
When we bid a vul vs. not game we are forced
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		2		2+ could be 5♦-3-3-2, 11-22	Transfers: 1♦-♥, 1♥-♠, 1♠-♦/NT, 1NT-11-12, 2♣-Gf, 2♦-1M 6c 5-9, 2♥-5/6♥-4♠ light inv, 2NT GF, 3♣: mixed, 3x: pre	completing transfer in L1 shows 12-14 bal 3 card, 1NT is 12-14 bal 2 cards, XYZ	Transfers	
1♦		4		Always unbal 4 only in 4441, 11-22	Nat, 2♥: ♦ Gf, 2♠: M's inv, 2NT GF	1♦-1MA-transfers, 1♦-1MA-2NT 6+♦, XYZ	Transfers	
1♥/♠		5		11-22	1♥-1♠: 5+, 1NT sf, 2♣: GF 2+, 2Nt Jacoby, Bergen	gazili	drury	
1NT				(14)15-17 bal/semi bal can have 6minor or SMA	Stayman, transfers, texas, 3♣ p-stayman, 3♦ 55 M's, 2♠ range ask or ♣'s, 2NT: ♦'s, 3♥/♠: short with 54+ minors	1NT-2♣-2x-2♠ 5card inv, transfers after transfers	Transfers, t.o. x	
2♣	X			23+ bal or any GF	2♦: 4+, 2♥: 0-3, 2♠: ♥'s positive, 2NT: ♠'s positive, 3♥/♠: good OMA HH+ 6 card	Kokish 2♣-2♦-2♥, 2♣-2♦-3MA is Canape with ♦		
2♦	X			5+♥-4♠, 11-16	2NT ask, 3l bids are nat inv, 4m F	2♦-2NT-3♣ max, rest min 5422, 5431 lh		
2♥/♠		6		5-10 depends on vulnerability	2NT ask, new suit F1	2MA-2NT: 3♣ max unbal, 3♦ max bal, 3♥ min, (3♠ min bal if ♠)		
2NT				20-22 Bal or semi bal	3♣ puppet, 3♦/♥: transfers. 3♠ minors, 4♣/♦ MA slam inv, 4♥/♠: minors slam inv	Modified Puppet	Take out x, transfers	
3♣		6		Pre				
3♦		6		Pre				
3♥		6		Pre				
3♠		6		Pre				
3NT	x			Gambling – solid minor no side values	♣: p/c, 4♦: ask for short			
4♣		7		Pre				
4♦		7		Pre				
4♥		7		Pre				
4♠		7		Pre				
4NT								
5♣								
5♦								
HIGH LEVEL BIDDING								
							1430 RKCB, mixed cuebids, serious/non serious 3NT, dopi/depo, splinters (void splinters when direct to 1MA), exclusion, jump to 5NT is usually pick a slam	